Mise-en-scene elements	Examples from episode one	Effect on audience / Reason of use
Settings / Locations 1. Highly populated city locations	1.	1.
2. Dimly lit and isolated locations	2.	2.
3. Relatable locations	3.	3.
Props 1. Weapons	1.	1.
2. Clues	2.	2.
3. Authoritative items	3.	3.